

July 16, 2026

Notice of Public Hearing to Consider Amendments to the City of Coquitlam Zoning Bylaw – Proposed Housing Unit Mix Policy

Notice is hereby given that the City of Coquitlam will be holding a Public Hearing on **Monday, July 27, 2026**, at **7:00 p.m.** at City Hall Council Chambers, 3000 Guildford Way, Coquitlam, BC, V3B 7N2 to receive representations from all persons who deem it in their interest to address Council regarding the following proposed bylaws.

The intent of **Bylaw No. 5496, 2026** is to amend *City of Coquitlam Zoning Bylaw No. 3000, 1996* to:

1. Establish a studio unit threshold in Part 5, General Regulations of the Zoning Bylaw that sets the number of studio dwelling units in all buildings in a development constructed under a zone established in apartment, mixed-use and Comprehensive Development zones to a maximum of 25% of the total number of dwelling units, except in:
 - the RM-1 Two-Storey Low Density Apartment Residential Zone;
 - the RM-2 Three-Storey Medium Density Apartment Residential Zone; and
 - any Comprehensive Development Zone established by a zoning amendment bylaw that received first reading by June 30, 2026;
2. Remove the studio unit threshold - currently set at a maximum of 30% of the total dwelling units per building - from all individual apartment and mixed-use zones, except in:
 - the RM-1 Two-Storey Low Density Apartment Residential Zone; and
 - the RM-2 Three-Storey Medium Density Apartment Residential Zone; and
3. Define a new minimum Bedroom Standard in Part 5, General Regulations of the Zoning Bylaw that requires bedrooms to be separated from the remainder of the dwelling unit by floor-to-ceiling walls and a door, have a minimum floor area of 8.0 metres squared (m²) and a minimum width of 2.4 metres in any direction, and include at least one exterior-facing window (where included in an apartment use).

If approved, the proposed minor zoning amendments would support a balanced mix of housing types and promote livability through functional and livable bedroom spaces.

How do I learn more?

To obtain more information on the proposed amendments, you may:

- Call the Planning and Development Department at 604-927-3430;
- Email the File Manager Karen Moola at kmoola@coquitlam.ca; or
- Visit the Planning and Development Department at 3000 Guildford Way, Coquitlam, BC, between July 16 and July 27, 2026 during the hours of 8:00 a.m. to 5:00 p.m. from Monday to Friday excluding statutory holidays.

How do I provide input?

If you would like to provide written input, please submit your comments to the attention of the Legislative Services Division **between Thursday, July 16, 2026 and noon on Monday, July 27, 2026** in one of the following ways:

- Email: clerks@coquitlam.ca with “**Public Hearing – Housing Unit Mix Policy**” in the subject line; or
- Regular mail or in-person: Legislative Services Division, 2nd Floor, 3000 Guildford Way, Coquitlam, BC, V3B 7N2.

Submissions provided, including names and city of residence, will become part of the public record and may be published on the City’s website as part of a future agenda package at www.coquitlam.ca.

Attend the Public Hearing:

If you would like to attend the Public Hearing **in-person**: Attend Council Chambers at Coquitlam City Hall, 3000 Guildford Way, Coquitlam, BC on **Monday, July 27, 2026**, at **7:00 p.m.**

If you would like to attend the Public Hearing **electronically**: Visit Coquitlam.ca/PublicHearings for details and instructions, or contact the Legislative Services Division at clerks@coquitlam.ca.

Please note, if you wish to be added to the **Speaker’s List**, contact clerks@coquitlam.ca. Those registered in advance will be given first opportunity to speak.

Council may not receive further submissions from the public or interested parties concerning the bylaws described above after the conclusion of the Public Hearing.

Any questions regarding the Public Notice process can be directed to the Legislative Services Division at clerks@coquitlam.ca or 604-927-3010.

Jennifer Mills
Deputy Corporate Officer